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(52) **U.S. Cl.** **463/16**(57) **ABSTRACT**(73) Assignee: **Aruze Corporation**(21) Appl. No.: **11/137,758**(22) Filed: **May 26, 2005**(30) **Foreign Application Priority Data**

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In the gaming machine, when the game state shifts to the bonus game, the player selects at least one of the touch button areas **111~113** displayed on the lower liquid crystal display **4** by touching thereon. At that time, if the player adjusts utilization state of the rotation scroll bar **121** displayed on the lower liquid crystal display **4**, the lower liquid crystal display **4** can be controlled so that the touch button areas other than the touch button areas **111~113** are displayed on the lower liquid crystal display **4** and the touch button areas **111~113** are not displayed on the lower liquid crystal display **4**.

